

# Futsal Tournament Rules

*The Tournament generally follows the USSF Futsal Rules, in the event of any discrepancy the final decision is at the discretion of the Tournament Director*

## Length of Games:

- Each game will consist of 28 minutes running time. Clock will not stop.
- There will be a 10-minute turn-over in between games.
- There will be no stoppage time, injury time, or extra time.
- Spectators will not be allowed due to COVID-19 and all players **must** have an OPHIR waiver submitted and on file to be allowed in the bubble.
- Players and Coaches/Trainers are to wear masks at all times **EVEN WHEN PLAYING**.
- Rosters can't exceed 10 players to allow enough distance in the bench

## Equipment

- For age group 2013 and 2012 - a **Size Three Futsal Ball** will be used.
- For age groups of 2011, 2010 and 2009 a **Size Four Futsal Ball** will be used.
- All players must always wear proper futsal shoes and wear shin guards on the courts.

## Team Setup:

- On the court during match play, each team will put out four field players and one goalkeeper.
- There is no limit on roster size; however, only 10 players plus 3 coaches allowed on the courts.
- **The Goalkeeper must be wearing a different color jersey than the outfield players.**

## Substitutions:

- All substitutions will be on the fly (**During Match Play, No Stoppage**). - The player coming on to the court must wait until **the player coming off the court is totally off the court**.
- The substitutions will take place in front of each team's respective benches, **NOT AT THE HALFWAY LINE**.



- Any player coming on to the court that fails to wait for the player coming off to get off the court will be shown a yellow card.
- **THERE IS NO EXCEPTION FOR GOALKEEPER SUBSTITUTIONS.**

### General Gameplay Rules:

- There is strictly **NO SLIDE TACKLING** allowed during the match.
- The goalkeeper can only receive a pass back once during a team's possession.
- **Your team can pass back to the goalie again once the ball crosses the halfway line, a change in possession occurs, or the opponent touches the ball.**
- The Goalkeeper cannot throw the ball directly over the halfway line. The ball must bounce before the halfway line or be kicked from the goalkeeper's feet for the goalkeeper to transfer the ball over the halfway line. **(No Drop Kicks or Punts from the goalkeeper).**
- If a team commits six fouls in one half, a penalty kick on the sixth foul will be taken from the **Second Penalty Spot**. Every foul after that in the same half is another penalty from the **Same Penalty Spot**.
- Penalties for fouls/infringements inside the arc will be taken from the closest penalty spot to the goal.
- Kick ins are indirect **(You CANNOT score a goal directly from a kick in)**.
- During a kick in **(Corner Kicks are Included)**, the ball must be placed on the touchline or behind the touchline. The player that is taking the kick in must have their plant foot off the court while taking the kick in.
- Once the **BALL IS PLACED ON THE FLOOR**, the player taking the kick in has four seconds to put the ball back into play.
- **Goal kicks must be thrown from the goalkeeper's hands.** Once the goalkeeper enters his/her goalie box, the goalie has four seconds to release the ball. Any time the goalkeeper touches the ball in **their own half** they have four seconds to release the ball. If the goalkeeper has possession of the ball in the opponent's half of the court, there is no time restriction of possession for the goalkeeper.
- **There is no offside rule in futsal.**
- All goals scored will result in a kickoff for the opposite team.
- For a free kick or a kick in, the opposing player must be 5 yards from the ball.
- On a goal kick the opposing players must be outside the goalie box.
- On a corner kick opposing players must be at least 3 yards from the ball.
- On a penalty, everyone except the penalty taker and the goalkeeper must be behind the ball.



## Penalties:

- If a goalkeeper takes longer than four seconds to release the ball on a goal kick or release the ball in possession in their own half, an **indirect free kick** will be awarded to the opposing team right outside the box.
- If a Goal Kick is thrown over the halfway line without bouncing first, an **indirect free kick** will be awarded to the opposing team at the halfway line.
- If any of the rules are breached during a kick in, the opposing team will be awarded a kick in from the same location.
- Slide tackling will result in an automatic yellow card.
- A player that receives a red card must be substituted for a minimum of 7 minutes.

